

# Validating Numerical Semidefinite Programming Solvers for Polynomial Invariants.

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**Abstract** Semidefinite programming (SDP) solvers are increasingly used as primitives in many program verification tasks to synthesize and verify polynomial invariants for a variety of systems including programs, hybrid systems and stochastic models. On one hand, they provide a tractable alternative to reasoning about semi-algebraic constraints. However, the results are often unreliable due to “numerical issues” that include a large number of reasons such as floating-point errors, ill-conditioned problems, failure of strict feasibility, and more generally, the specifics of the algorithms used to solve SDPs. These issues influence whether the final numerical results are trustworthy or not. In this paper, we briefly survey the emerging use of SDP solvers in the static analysis community. We report on the perils of using SDP solvers for common invariant synthesis tasks, characterizing the common failures that can lead to unreliable answers. Next, we demonstrate existing tools for guaranteed semidefinite programming that often prove inadequate to our needs. Finally, we present a solution for verified semidefinite programming that can be used to check the reliability of the solution output by the solver and a padding procedure that can check the presence of a feasible nearby solution to the one output by the solver. We report on some successful preliminary experiments involving our padding procedure.

## 1 Introduction

This paper is an extended version of a conference paper [73]. Most notably, Section 4.3 adds a detailed discussion of the geometry of semidefinite programming problems and additional benchmarks are included (Table 3).

Program analysis techniques using abstract interpretation, especially numerical domain program analysis, rely fundamentally on the ability to reason about constraints expressed in a suitable logic that stems from the abstract domain. Typical *reasoning tasks* include the problem of checking satisfiability of an assertion in the logic used in emptiness and inclusion checks, and characterizing elements of the cone of consequences of an assertion used to compute the transfer function and join operations [25]. The process of using basic solver

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primitives has led to many constraint-based approaches to synthesizing and verifying invariants for programs [2, 24, 34, 35, 36, 76]. Initial approaches that focused on linear systems [34, 35, 76] have been generalized to address nonlinear (polynomial) systems [2, 6, 37, 60]. Other extensions to hybrid systems and stochastic systems have also been proposed [19, 26, 68].

However, extensions to polynomial systems necessarily face the challenge of reasoning about polynomial inequality constraints. While the problem of checking satisfiability of these constraints is well-studied, precise solutions to this problem are as yet intractable for large problems. Likewise, computing the cone of consequences precisely is also prohibitively expensive in practice, requiring quantifier elimination. A more tractable alternative uses a convex relaxation from the given polynomial system to a *semidefinite programming problem* (SDP) using the *sum of squares* (SOS) relaxation [49, 62, 79, 61]. Such a relaxation guarantees soundness when used in invariant checking/synthesis tasks, and has been shown to have nice theoretical guarantees. However, in practice, the approach requires us to use SDP solvers [87]. It is well-known that precise solutions of SDPs is a hard and open research question. For instance, there are SDPs which have a feasible solution but no rational feasible solutions. Therefore, most solvers seek an approximate solution. At the same time, it is well known (but not well documented) that numerical SDP solvers are also hard to use in practice. The presence of “numerical issues” leads to unreliable answers from the SDP solvers, that in turn lead to unsound results when employed in program analysis tasks.

In this paper, we characterize numerical issues into many types. At one end of the spectrum, we have issues that arise from floating-point errors and approximate answers, since numerical solvers seldom reach a true optimal solution. At the other end, certain problems are not well posed, depending on the nature of the solution technique used. One common reason involves the failure of strict feasibility. Using actual examples from the literature, we show how the answers from popular numerical SDP solvers can be wrong and potentially mislead even a careful user who pays due attention to the various errors reported by the SDP solver. We address some of the numerical problems when solving SDPs and, in particular, the prevalent degeneracy of the SDP models from a geometric point of view. We present a sound verification procedure that can check the answer from the solver and help us decide whether the answer is *qualitatively* correct. Next, we provide a padding procedure that helps reformulate a given problem into a stricter version so that if an approximate, floating-point solver can find a reliable answer to the stricter version, then we conclude feasibility of the original version. We integrate our framework into a polynomial invariant synthesis/verification task, showing how our ideas can successfully address numerical issues arising from the solver.

*Organization* We begin by examining some motivating examples that demonstrate the limitation of numerical solution of SDP in providing sound solutions in simple invariant generation problems, in Sect. 2. Then in Sect. 3, we review some basic notions in SOS optimization in the context of entailment checking and generation, and outline how SOS optimization problems can be modeled as SDPs. In Sect. 4, we discuss common sources of inaccuracy in typical numerical solutions of SDPs, which translate into inexact solutions for entailment problems. Specifically, we explain the prevalent degeneracy of the SDP models from a geometric point of view. In Sect. 5, we describe a sound verification procedure that aims at checking whether an answer to the decision version of the entailment problems, obtained via numerical SDP solving, is *qualitatively* correct. In Sect. 6, we present some experimental results using the validation methods mentioned in Sect. 5, implemented in an OCaml library.

```
(x1, x2) ∈ {x1, x2 | x1^2 + x2^2 ≤ 1.5^2}
while (1) { // Find Inv. p(x1, x2) ≥ 0
    x1 = x1 * x2;
    x2 = -x1;
}
```

$$p(x_1, x_2) := \begin{pmatrix} 1 + 2.46x_1^2 + 2.46x_2^2 - 5 \times 10^{-7}x_1^4 \\ -2.46x_1^2x_2^2 - 5 \times 10^{-7}x_2^4 \end{pmatrix}$$

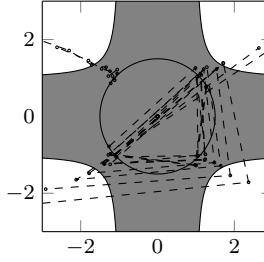


Fig. 1: (Left) An example program, and “loop invariant”  $p(x_1, x_2) \geq 0$  synthesized using numerical solvers. (Right) The claimed “invariant” and dashed lines showing violations.

```
(x1, x2) ∈ [0.9, 1.1] × [0, 0.2]
while (1) {
    pre_x1 = x1; pre_x2 = x2;
    if (x1^2 + x2^2 <= 1) {
        x1 = pre_x1^2 + pre_x2^3;
        x2 = pre_x1^3 + pre_x2^2;
    } else {
        x1 = 0.5 * pre_x1^3
            + 0.4 * pre_x2^2;
        x2 = -0.6 * pre_x1^2
            + 0.3 * pre_x2^2;
    }
}
```

$$\begin{aligned} & 2.510902467 + 0.0050x_1 + 0.0148x_2 - 3.0998x_1^2 \\ & + 0.8037x_2^3 + 3.0297x_1^3 - 2.5924x_2^2 \\ & - 1.5266x_1x_2 + 1.9133x_1^2x_2 + 1.8122x_1x_2^2 - 1.6042x_1^4 \\ & - 0.0512x_1^3x_2 + 4.4430x_1^2x_2^2 + 1.8926x_1x_2^3 - 0.5464x_2^4 \\ & + 0.2084x_1^5 - 0.5866x_1^4x_2 - 2.2410x_1^3x_2^2 - 1.5714x_1^2x_2^3 \\ & + 0.0890x_1x_2^4 + 0.9656x_2^5 - 0.0098x_1^6 + 0.0320x_1^5x_2 \\ & + 0.0232x_1^4x_2^2 - 0.2660x_1^3x_2^3 - 0.7746x_1^2x_2^4 \\ & - 0.9200x_1x_2^5 - 0.6411x_2^6 \geq 0 \end{aligned}$$

Fig. 2: (Left) An example program taken from from ADJÉ et al. [1] (Example 4). (Right) Purported invariant at loop head synthesized using SDP solvers [1].

## 2 Motivating Examples

In this section, we illustrate through two examples the scenario where numerical SDPs give seemingly sensible solutions to simple invariant generation problems, and yet the generated invariants are not sound.

Consider the program in Fig. 1. Does there exist an inductive invariant<sup>1</sup> in the form  $\{(x_1, x_2) \in \mathbb{R}^2 \mid p(x_1, x_2) \geq 0\}$  for some polynomial  $p$ ? A *tractable* sufficient condition that guarantees this can be formulated using the SOS optimization approach (see Sect. 3), resulting in an SDP instance that can be solved by numerical solvers. The widely used SDPT3 [86] solver reports a solution. Although all the DIMACS errors [77] are less than  $10^{-8}$ , not raising any suspicion, we found traces of the program that violate this purported invariant (see Fig. 1).

As another example, we consider a program from ADJÉ et al. [1] and the “invariant” they offer, generated with numerical solvers (Fig. 2). Note that the purported invariant is indeed not inductive: one can find points in it whose image after one iteration of the loop body exits the invariant (Fig. 3). Fig. 3 also depicts an actual invariant, proved using the method in this paper.

*Remark 1* All along this paper, programs are assumed to be executed with arithmetic operations in the real field. However, actual executions would likely involve a limited precision

<sup>1</sup> In the remainder of this paper, the word “invariant” is used for inductive invariant.

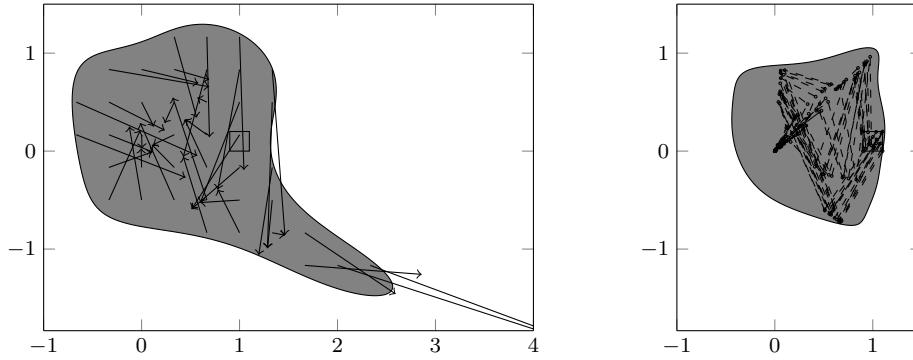


Fig. 3: (**Left**) The candidate invariant from Fig. 2 with arrows showing concrete transitions. The arrows leaving it are counterexamples to its inductiveness. (**Right**) The invariant of degree 8 whose soundness is proved using the approach in this paper.

arithmetic such as floating-point arithmetic. Although this is out of the scope of this paper, invariants for floating-point arithmetic could be derived from the invariants obtained here by bounding the rounding errors [72].

### 3 Sum of Squares (SOS) and Semidefinite Programs (SDP)

In this section, we provide the background for sum of squares (SOS) optimization from the perspective of proving entailments for program analysis (invariant synthesis/verification) tasks. We then trace the steps along which SOS optimization problems are translated to equivalent semidefinite programs (SDP).

Let  $\mathbb{R}$  denote the set of real numbers and  $\mathbf{x} := (x_1, \dots, x_n)$  denote a vector of real-valued variables. The ring of multivariate real polynomials over  $\mathbf{x}$  is denoted by  $\mathbb{R}[\mathbf{x}]$ . The degree of any polynomial  $p(\mathbf{x}) \in \mathbb{R}[\mathbf{x}]$  is denoted by  $\deg(p)$ . A *template polynomial* is of the form  $p(\mathbf{c}, \mathbf{x}) := \sum_{j=1}^s c_j p_j(\mathbf{x})$ , where  $p_1, \dots, p_s$  are *basis polynomials* and  $\mathbf{c} := (c_1, \dots, c_s)$  is a placeholder for parameters serving as scalar multiples of the basis polynomials. A *generic template polynomial* of degree  $d > 0$  is formed by choosing all monomials of degree up to  $d$  as the basis polynomials, and has  $s = \binom{n+d}{d}$  parameters.

#### 3.1 Semi-algebraic Assertions and Entailment Problems

A *semi-algebraic* assertion  $\varphi$  is a finite conjunction of polynomial inequalities:

$$\varphi := p_1(\mathbf{x}) \geq 0 \wedge \dots \wedge p_m(\mathbf{x}) \geq 0.$$

It denotes a corresponding semi-algebraic set  $\llbracket \varphi \rrbracket := \{\mathbf{x} \in \mathbb{R}^n \mid \mathbf{x} \models \varphi\}$ . As such, semi-algebraic assertions subsume useful abstract domains such as polyhedra and ellipsoids. They also represent a rich class of constraints with a decidable entailment checking problem [9]. We define two classes of problems involving semi-algebraic sets that are commonly used as primitives.

```
(x1, x2) ∈ I := {(x1, x2) | x1^2 ≤ 1 ∧ x2^2 ≤ 1}
while (1)
  pre_x1 = x1; pre_x2 = x2;
  if (x1 ≥ x2) {
    x1 = 0.687 * pre_x1 + 0.558 * pre_x2
    - 0.0001 * pre_x1 * pre_x2;
    x2 = -0.292 * pre_x1 + 0.773 * pre_x2;
  } else {
    x1 = 0.369 * pre_x1 + 0.532 * pre_x2
    - 0.0001 * pre_x1^2;
    x2 = -1.27 * pre_x1 + 0.12 * pre_x2
    - 0.0001 * pre_x1 * pre_x2;
  }
}
```

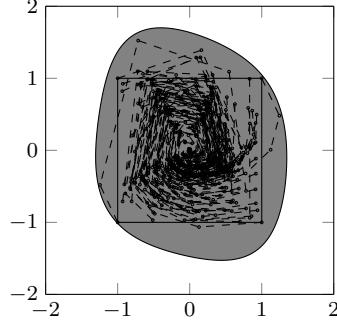


Fig. 4: (**Left**) An example program. (**Right**) Invariant  $\llbracket p(x_1, x_2) \geq 0 \rrbracket$ , along with executions that start inside the initial set  $I$  (square).

**Definition 1 (Entailment Checking)** Given two semi-algebraic assertions  $\varphi$  and  $\psi$  over  $\mathbf{x}$ , check if  $\varphi \models \psi$ , i.e., for all  $\mathbf{x} \in \mathbb{R}^n$ , if  $\mathbf{x} \models \varphi$ , then  $\mathbf{x} \models \psi$ .

**Definition 2 (Parametric Entailment)** Let  $\mathbf{c} := (c_1, \dots, c_s)$  represent parameters. The input to a *parametric entailment problem* consists of  $k$  pairs  $(\varphi_i, p_i)_{i=1}^k$ , wherein  $\varphi_i$  is a semi-algebraic assertion and  $p_i(\mathbf{c}, \mathbf{x})$  is a template polynomial. The goal is to compute a value  $\mathbf{c}$  such that all the entailments hold:

$$(\varphi_1 \models p_1(\mathbf{c}, \mathbf{x}) \geq 0) \wedge \dots \wedge (\varphi_k \models p_k(\mathbf{c}, \mathbf{x}) \geq 0).$$

The entailment checking and its analog of parametric entailment checking are fundamental primitives that we will use for synthesizing and checking invariants of programs. The example below illustrates the application of these primitives.

*Invariant checking:* Consider the program in Fig. 4. We wish to prove that all executions remain inside a safe set  $S := \{(x_1, x_2) | |x_1| \leq 2 \wedge |x_2| \leq 2\}$ . To prove this, we consider an inductive invariant  $\{(x_1, x_2) | p(x_1, x_2) \geq 0\}$ , where

$$p(x_1, x_2) := 37 - x_2^2 + x_1^3 - 2x_1^2x_2 + 2x_2^3 - 12x_1^4 - 10x_1^2x_2^2 - 6x_1x_2^3 - 6x_2^4. \quad (1)$$

Fig. 4 shows the invariant region  $p(x_1, x_2) \geq 0$ . To show that it is indeed an invariant that establishes  $S$  as a safe set, we check that the following conditions hold:

- (a) *Initial condition:*  $1 - x_1^2 \geq 0 \wedge 1 - x_2^2 \geq 0 \models p(x_1, x_2) \geq 0$ ,
- (b) *Consecution (loop) conditions:* Let  $\tau_1(x_1, x_2) := (0.687x_1 + 0.558x_2 - 0.0001x_1x_2, -0.292x_1 + 0.773x_2)$  denote the transition enabled by the condition  $x_1 \geq x_2$ , and  $\tau_2(x_1, x_2) := (0.369x_1 + 0.532x_2 - 0.0001x_1^2, -1.27x_1 + 0.12x_2 - 0.0001x_1x_2)$  denote the transition enabled by the condition  $x_1 < x_2$ . We require two conditions, corresponding to the two transitions in the loop:
  - (i)  $x_1 - x_2 \geq 0 \wedge p(x_1, x_2) \geq 0 \models \hat{p}_1 \geq 0$ , where  $\hat{p}_1 = p \circ \tau_1$ , and
  - (ii)  $x_2 - x_1 \geq 0 \wedge p(x_1, x_2) \geq 0 \models \hat{p}_2 \geq 0$ , where  $\hat{p}_2 = p \circ \tau_2$ .
- (c) *Safety conditions:*  $p(x_1, x_2) \geq 0 \models -2 \leq x_1 \leq 2 \wedge -2 \leq x_2 \leq 2$ .

The invariant checking problem is then a series of polynomial entailment checking.

*Remark 2* One could notice that the guard  $x_1 < x_2$  of the else branch has been replaced by the weaker hypothesis  $x_1 \leq x_2$ . This (sound) simplification has been performed in order to only deal with non-strict inequalities in the remainder of this paper. Indeed, all inequalities will later be handled using numerical solvers whose approximate nature does not allow to distinguish between strict and non-strict inequalities.

*Invariant synthesis:* The invariant synthesis problem requires us to synthesize polynomials that satisfy some entailment conditions, such as  $p(x_1, x_2)$  in (1) satisfying the initial, loop and safety conditions. To do so, we parameterize a *template* polynomial as follows:

$$p(\mathbf{c}, \mathbf{x}) := \begin{pmatrix} c_1 + c_2x_1 + c_3x_2 + c_4x_1^2 + c_5x_1x_2 + c_6x_2^2 + c_7x_1^3 + c_8x_1x_2^2 + \\ c_9x_1^2x_2 + c_{10}x_2^3 + c_{11}x_1^4 + c_{12}x_1^3x_2 + c_{13}x_1^2x_2^2 + c_{14}x_1x_2^3 + c_{15}x_2^4 \end{pmatrix}. \quad (2)$$

We then search for values of  $\mathbf{c} = (c_1, \dots, c_{15})$  such that the following entailments hold:

- (a) *Initial condition:*  $1 - x_1^2 \geq 0 \wedge 1 - x_2^2 \geq 0 \models p(\mathbf{c}, \mathbf{x}) \geq 0$ ,
- (b) *Loop conditions:* The loop condition for the transition  $\tau_1$  is  $(x_1 - x_2 \geq 0 \wedge p(\mathbf{c}, \mathbf{x}) \geq 0) \models \hat{p}_1(\mathbf{c}, \mathbf{x}) \geq 0$ , where  $\hat{p}_1 = p \circ \tau_1$ . However, we note that in this condition, a parametric polynomial inequality appears on the antecedent side. This leads to hard *bilinear optimization* problems that are beyond the scope of this paper (see [75] for a discussion of this issue). We impose a stronger condition on  $p$  that states that  $p$  must be non-decreasing for each loop iteration<sup>2</sup>:
  - (i)  $x_1 - x_2 \geq 0 \models \hat{p}_1(\mathbf{c}, \mathbf{x}) \geq p(\mathbf{c}, \mathbf{x})$ , and
  - (ii)  $x_2 - x_1 \geq 0 \models \hat{p}_2(\mathbf{c}, \mathbf{x}) \geq p(\mathbf{c}, \mathbf{x})$ , where  $\hat{p}_2 = p \circ \tau_2$ .

The invariant synthesis problem is thus reduced to a *parametric* entailment problem.

### 3.2 Solving Entailment Problems

There are numerous approaches to solving semi-algebraic entailment checking and parametric entailment problems. We classify these into four broad classes: (a) quantifier elimination for the theory of polynomial inequalities, (b) interval arithmetic with branch-and-bound, (c) linear programming relaxations, and (d) sum of squares relaxations that will be the focus of our exposition.

#### 3.2.1 Exact Approaches:

It is well-known that the logical theory of polynomial inequalities admits effective decision procedures and a quantifier elimination procedure, originally discovered by TARSKI and further developed by COLLINS, HONG, WEISPENNING and others [9, 22, 23, 84, 91]. These procedures attempt to solve the entailment problem  $\varphi \models \psi$  by checking the unsatisfiability of the assertion  $\varphi(\mathbf{x}) \wedge (\neg\psi(\mathbf{x}))$ . This problem is known to be NP-hard in theory, and hard to solve, in practice. Typical sizes of problems that can be tackled involve polynomials with  $\sim 5$  variables, and degrees  $\sim 3$  [28].

Likewise, an exact approach for the parametric entailment problem requires performing a quantifier elimination of the form:

$$(\forall \mathbf{x}) \left( \varphi_1(\mathbf{x}) \Rightarrow p_1(\mathbf{c}, \mathbf{x}) \geq 0 \wedge \cdots \wedge \varphi_k(\mathbf{x}) \Rightarrow p_k(\mathbf{c}, \mathbf{x}) \geq 0 \right).$$

Doing so leads to an assertion that can be expressed purely in terms of  $\mathbf{c}$ . If this assertion is satisfiable, a solution  $\mathbf{c} = \mathbf{c}^*$  can be extracted.

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<sup>2</sup> Control theorists call (opposite of) such functions *Lyapunov functions* [31].

### 3.2.2 Branch-and-Bound (BnB) Approaches:

They work over states  $\mathbf{x}$  that are a priori restricted to a compact set  $X$ . They proceed by subdividing  $X$  into finitely many interval (hyper-rectangular) cells. Inside each interval, the entailment is evaluated using interval arithmetic [32,33] or a branch-and-bound scheme using linear programming relaxation of the constraints [11]. BnB approaches can be used to check whether an entailment  $\varphi \models \psi$  holds by checking the unsatisfiability of the assertion  $\varphi(\mathbf{x}) \wedge (\neg\psi(\mathbf{x}))$ . They can conclude soundly that the entailment holds or even find a *witness*  $\mathbf{x}$  such that  $\varphi(\mathbf{x}) \wedge (\neg\psi(\mathbf{x}))$  is satisfied. Unfortunately, due to computational limitations, these techniques may also terminate without an answer. Recent work on delta-satisfiability procedures have carefully analyzed this condition to conclude that a “nearby” formula is satisfiable [33]. BnB approaches can extend beyond polynomial programs and invariants. Currently, BnB approaches are restricted to solving entailment problems. Their application to solving parametric entailment problems remains an open challenge. Part of the challenge involves the optimal subdivision of  $X$  to search for solutions  $\mathbf{c}$ .

### 3.2.3 Linear Programming (LP) Relaxations:

Linear programming relaxations have been considered for checking polynomial entailment and solving parametric entailment problems (see BEN SASSI et al. for details and further references [11]). LP approaches are primarily based on so-called *Handelman relaxation* and *reformulation linearization*. Given an entailment problem with  $p_1, \dots, p_k$  as antecedents. We generate “valid inequalities” that are consequences of the original antecedents. This is achieved by simply multiplying the antecedents together, enriching the set of possible antecedents. This step is inspired by the Handelman positivstellensatz [40]. Next, we introduce fresh variables corresponding to each monomial term and turn our polynomial entailment problem into a *linear entailment* problem that can be checked using solvers. This step is called *reformulation linearization technique* (RLT) [78]. BEN SASSI et al. show that the generation of linear constraints can be performed in the Bernstein polynomial basis [12,30], rather than the monomial basis to obtain a larger set of valid inequalities. The LP approach has the main advantage that Simplex solvers can be used with exact arithmetic to completely avoid numerical issues. The recent work of MARÉCHAL et al. use this approach and generate machine checkable proofs of polynomial entailments [51]. However, LP relaxations yield a “weak” proof system that requires higher degree terms or a BnB decomposition of the domain, to prove “simple consequences” such as  $-1 \leq x \leq 1 \wedge -1 \leq y \leq 1 \models (x^2 + y^2 \geq 0)$  [11]. Interestingly, the Handelman relaxation and RLT are implicit in the polyhedral abstract domain for computing semi-algebraic invariants proposed by BAGNARA et al. [8]. A related approach of *diagonal SOS* (DSOS) has been proposed by ALI AHMADI and MAJUMDAR [3]. Their approach is based on the SOS relaxation wherein instead of reducing to a SDP, they reduce to an LP by imposing the stronger condition of *diagonal dominance* on the associated matrix rather than the semi-definiteness condition that will be described subsequently in this section. A full comparison of DSOS with SOS relaxations for program analysis problems is currently open.

### 3.2.4 Positivstellensatz/Sum of Squares (SOS) Relaxations:

The SOS relaxation [49,62] is an incomplete but efficient way to numerically solve polynomial entailment problems.

**Definition 3 (SOS Polynomial)** A polynomial  $p \in \mathbb{R}[\mathbf{x}]$  is said to be *SOS* if there exist polynomials  $h_i \in \mathbb{R}[\mathbf{x}]$  such that for all  $\mathbf{x}$ ,  $p(\mathbf{x}) = \sum_i h_i^2(\mathbf{x})$ .

Although not all nonnegative polynomials are SOS, being SOS is a sufficient condition to be nonnegative.

**Example 1** Consider  $p := 2x_1^4 + 2x_1^3x_2 - x_1^2x_2^2 + 5x_2^4$ . Since  $p = h_1^2 + h_2^2$ , where  $h_1 := \frac{1}{\sqrt{2}}(2x_1^2 + x_1x_2 - 3x_2^2)$  and  $h_2 := \frac{1}{\sqrt{2}}(3x_1x_2 + x_2^2)$ , the polynomial  $p$  is nonnegative, i.e.,  $p(x_1, x_2) \geq 0$  holds for all  $x_1, x_2 \in \mathbb{R}^2$ .

Now consider a polynomial entailment problem of the form:

$$p_1(\mathbf{x}) \geq 0 \wedge \dots \wedge p_k(\mathbf{x}) \geq 0 \models p(\mathbf{x}) \geq 0. \quad (3)$$

Our goal is to write  $p$  as a *combination* of  $p_1, \dots, p_k$  in the following form:

$$p = \sigma_0 + \sigma_1 p_1 + \dots + \sigma_k p_k \quad (4)$$

such that  $\sigma_0, \dots, \sigma_k$  are SOS polynomials over  $\mathbf{x}$ . Let  $K$  denote the semi-algebraic set  $\llbracket \bigwedge_{j=1}^k p_j \geq 0 \rrbracket$ , let  $R(K)$  denote the cone of consequences of  $K$ , i.e.,

$$R(K) = \{p(\mathbf{x}) \mid p_1(\mathbf{x}) \geq 0 \wedge \dots \wedge p_k(\mathbf{x}) \geq 0 \models p(\mathbf{x}) \geq 0\}$$

and  $M(K)$  denote all polynomials expressible in the form (4):

$$M(K) = \left\{ p(\mathbf{x}) \mid p = \sigma_0 + \sum_{j=1}^k \sigma_j p_j, \sigma_i \text{ SOS} \right\}.$$

**Theorem 1 (Putinar's Positivstellensatz)** For all semi-algebraic sets  $K$ ,  $M(K) \subseteq R(K)$ . Conversely, if  $M(K)$  contains a polynomial of the form  $L - \sum_{i=1}^n x_i^2$  for some constant  $L > 0$ , then  $\{p(\mathbf{x}) \mid p_1(\mathbf{x}) \geq 0 \wedge \dots \wedge p_k(\mathbf{x}) \geq 0 \models p(\mathbf{x}) > 0\} \subseteq M(K)$ .

*Proof* We will prove the “easy” direction that  $M(K) \subseteq R(K)$ . Let  $p \in M(K)$ . There exist SOS polynomials  $\sigma_0, \dots, \sigma_k$  such that  $p = \sigma_0 + \sum_{i=1}^k \sigma_i p_i$ . Let  $\mathbf{x}$  be such that  $p_i(\mathbf{x}) \geq 0$  for all  $i \in [1, k]$ . We have that  $\sigma_i(\mathbf{x}) \geq 0$  since each  $\sigma_i$  is a SOS polynomial. Therefore, we conclude that  $p(\mathbf{x}) = \sigma_0(\mathbf{x}) + \sum_{i=1}^k \sigma_i(\mathbf{x}) p_i(\mathbf{x}) \geq 0$ .

For the converse, we refer the reader to Putinar’s work [69].  $\square$

Thus, a polynomial entailment problem of the form (3) is relaxed to an SOS problem:

$$\begin{aligned} \text{find : } & \text{polynomials } \sigma_0, \dots, \sigma_k \in \mathbb{R}_d[\mathbf{x}] \\ \text{s.t. } & p = \sigma_0 + \sum_{i=1}^k \sigma_i p_i, \\ & \sigma_0, \dots, \sigma_k \text{ are SOS.} \end{aligned} \quad (5)$$

First, we choose a degree limit  $d > 0$  ( $d$  must be an even number because all positive polynomials have even maximum degree), and select *templates*  $\sigma_0(\mathbf{c}^{(0)}, \mathbf{x}), \dots, \sigma_k(\mathbf{c}^{(k)}, \mathbf{x})$  with unknowns  $\mathbf{c}^{(0)}, \dots, \mathbf{c}^{(k)}$ . We then require that  $p$  be equal to a polynomial combination of  $p_1, \dots, p_k$  with “multipliers”  $\sigma_0, \dots, \sigma_k$  as shown above. This yields a set of linear equations involving  $\mathbf{c}^{(0)}, \dots, \mathbf{c}^{(k)}$  and the coefficients of  $p$ , obtained by comparing both sides monomial by monomial and setting their coefficients to be the same. Finally, we require  $\sigma_0, \dots, \sigma_k$  to be SOS. This will be tackled through a reduction to a *semidefinite programming* (SDP) problem, as will be explained subsequently.

*Example 2* Consider the initial condition check for the program in Fig. 4:  $p_1(x_1, x_2) \geq 0 \wedge p_2(x_1, x_2) \geq 0 \models p(x_1, x_2) \geq 0$  with  $p_i(x_1, x_2) = 1 - x_i^2$  and  $p$  given in (1). Our goal here is to find polynomials  $\sigma_0, \sigma_1, \sigma_2$  such that  $p = \sigma_0 + \sigma_1 p_1 + \sigma_2 p_2$ . For simplicity, let us write  $\sigma_0 = c_1 + c_2 x_1 + \dots + c_{15} x_2^4$ ,  $\sigma_1 = d_1 + \dots + d_{15} x_2^4$  and  $\sigma_2 = e_1 + \dots + e_{15} x_2^4$ . We obtain equality constraints by equating terms corresponding to the same monomial on both sides:

$$c_1 + d_1 + e_1 = 37 \text{ (comparing constant terms), } \dots, -e_{15} = 0 \text{ (comparing } x_2^6 \text{ ).}$$

The SOS problem seeks to satisfy these equalities, and additionally make  $\sigma_0, \sigma_1, \sigma_2$  SOS. Solving this as an SDP problem (as will be explained below), we obtain:  $\sigma_0 = 17 - 0.51x_1 - 0.039x_2 - 19x_1^2 + 1.4x_1x_2 - 18x_2^2 + 0.87x_1^3 - 0.53x_1^2x_2 + 0.63x_1x_2^2 + 0.57x_2^3 + 12x_1^4 - 3x_1^3x_2 + 4.8x_1^2x_2^2 - 4.4x_1x_2^3 + 12x_2^4$ ,  $\sigma_1 = 11 - 0.13x_1 + 1.5x_2 + 24x_1^2 - 3x_1x_2 + 8.2x_2^2$  and  $\sigma_2 = 8.8 + 0.63x_1 - 1.4x_2 + 6.5x_1^2 + 1.6x_1x_2 + 18x_2^2$  with two significant digits shown for the coefficients.

*SOS formulation of parametric entailment problems.* Consider now a parametric entailment problem of the form  $(\varphi_j \models p_j(\mathbf{c}, \mathbf{x}) \geq 0)$  for  $j = 1, \dots, K$  involving parameters  $\mathbf{c}$ . Let us write  $\varphi_j := p_{j_1}(\mathbf{x}) \geq 0 \wedge \dots \wedge p_{j_l}(\mathbf{x}) \geq 0$ . This is reduced to a *sum of squares* problem:

$$\begin{aligned} \text{find : } & \text{polynomials } \sigma_{j,0}, \dots, \sigma_{j,l} \in \mathbb{R}_d[\mathbf{x}], j \in \{1, \dots, K\} \\ \text{s.t. } & p_j = \sigma_{j,0} + \sum_{i=1}^k \sigma_{j,i} p_{j_i}, \quad j \in \{1, \dots, K\}, \\ & \sigma_{j,0}, \dots, \sigma_{j,l} \text{ are SOS, } j \in \{1, \dots, K\}. \end{aligned} \quad (6)$$

The unknowns include the coefficients  $\mathbf{c}$  involved in each  $p_j(\mathbf{c}, \mathbf{x})$  for the original parametric entailment and the coefficients  $\mathbf{c}^{(j,i)}$  corresponding to SOS multipliers  $\sigma_{j,i}$ .

Next, we provide a reduction from SOS problems to a well known class of optimization problems: *semidefinite programs* (SDPs). Any polynomial  $p$  of degree  $2d$  (a nonnegative polynomial is necessarily of even degree) can be written as a quadratic form in the vector  $z$  of all monomials of degree less than or equal to  $d$ :

$$p(\mathbf{x}) = z^T Q z, \quad (7)$$

where  $z = [1, x_1, \dots, x_n, x_1x_2, \dots, x_n^d]^T$  and  $Q$  is a constant symmetric matrix.

*Example 3* Consider  $p(x_1, x_2) := 2x_1^4 + 2x_1^3x_2 - x_1^2x_2^2 + 5x_2^4$ . To satisfy the equality

$$\begin{aligned} p(x_1, x_2) &= \begin{bmatrix} x_1^2 \\ x_2^2 \\ x_1x_2 \end{bmatrix}^T \begin{bmatrix} q_{11} & q_{12} & q_{13} \\ q_{12} & q_{22} & q_{23} \\ q_{13} & q_{23} & q_{33} \end{bmatrix} \begin{bmatrix} x_1^2 \\ x_2^2 \\ x_1x_2 \end{bmatrix} \\ &= q_{11}x_1^4 + 2q_{13}x_1^3x_2 + (q_{33} + 2q_{12})x_1^2x_2^2 + 2q_{23}x_1x_2^3 + q_{22}x_2^4, \end{aligned}$$

the equalities  $q_{11} = 2$ ,  $2q_{13} = 2$ ,  $q_{33} + 2q_{12} = -1$ ,  $2q_{23} = 0$  and  $q_{22} = 5$  must hold. Two possible examples for the matrix  $Q$  are shown below:

$$Q = \begin{bmatrix} 2 & 1 & 1 \\ 1 & 5 & 0 \\ 1 & 0 & -3 \end{bmatrix}, \quad Q' = \begin{bmatrix} 2 & -3 & 1 \\ -3 & 5 & 0 \\ 1 & 0 & 5 \end{bmatrix}.$$

The polynomial  $p$  is then SOS if and only if there exists a positive semidefinite matrix  $Q$  satisfying (7). A matrix  $Q$  is said to be *positive semidefinite* denoted by  $Q \succeq 0$ , when for all vectors  $y$ ,  $y^T Q y \geq 0$ . A matrix  $Q$  is said to be *positive definite* denoted by  $Q \succ 0$ , when for all nonzero vectors  $y$ ,  $y^T Q y > 0$ .

*Example 4* In Example 3, the first matrix  $Q$  is not positive semidefinite (for  $y := [0, 0, 1]^T$ ,  $y^T Q y = -3$ ). However, the second matrix  $Q'$  is positive semidefinite as it can be written  $Q' = L^T L$  with

$$L = \frac{1}{\sqrt{2}} \begin{bmatrix} 2 & -3 & 1 \\ 0 & 1 & 3 \end{bmatrix}.$$

(Then, for all  $y$ ,  $y^T Q y = (Ly)^T (Ly) = \|Ly\|_2^2 \geq 0$ .) This gives the SOS decomposition of Example 1:  $p(x_1, x_2) = \frac{1}{2}(2x_1^2 + x_1 x_2 - 3x_2^2)^2 + \frac{1}{2}(3x_1 x_2 + x_2^2)^2$ .

As a result, SOS programming problems can be written as semidefinite optimization problems involving matrices. Let  $z$  be a vector of monomials over  $\mathbf{x}$  chosen so that we may write each polynomial  $\sigma_i(\mathbf{c}^{(i)}, \mathbf{x})$  as a quadratic form  $\sigma_i(\mathbf{c}^{(i)}, \mathbf{x}) = z^T C_i z$  wherein  $C_i$  is a matrix whose entries are variables in  $\mathbf{c}^{(i)}$ . Thus, the SOS programming problems (5) and (6) can be written down as an SDP problem:

$$\begin{aligned} \text{find : } & c, C_0, \dots, C_k \\ \text{s.t. } & a_i^T c + \sum_{j=0}^k \text{tr}(A_{i,j} C_j) = b_i, \quad i = 1, \dots, m, \\ & C_j \succeq 0, \quad j = 0, \dots, k, \end{aligned} \tag{8}$$

wherein the vector  $c$  encodes the parameters  $\mathbf{c}^{(i)}$  of (5) (or  $\mathbf{c}$  and  $\mathbf{c}^{(j,i)}$  of (6)) and the  $A_{i,j}$  and  $C_j$  are symmetric matrices. Note that the expression  $\text{tr}(XY)$  equals  $\sum_{i=1}^n \sum_{j=1}^n (X)_{i,j} (Y)_{i,j}$  for  $n \times n$  matrices  $X, Y$  when  $X^T = X$ .

*Example 5* We check whether the entailment  $(p_1(x, y) := x - y \geq 0 \models p(x, y) := x - y + 2x^2 - 2y^2 + x^3 + x^2y - xy^2 - y^3 \geq 0)$  is true using an SOS relaxation: we look for degree 2 SOS polynomials  $\sigma_0, \sigma_1 \in \mathbb{R}[x, y]$  such that  $p = \sigma_0 + \sigma_1 p_1$ . In other words, we seek coefficients  $\mathbf{c}^{(0)} := (c_1, \dots, c_6)$  and  $\mathbf{c}^{(1)} := (c_7, \dots, c_{12})$  such that  $\sigma_0(x, y) := c_1 + c_2 x + c_3 y + c_4 x^2 + c_5 xy + c_6 y^2$  and  $\sigma_1(x, y) := c_7 + c_8 x + c_9 y + c_{10} x^2 + c_{11} xy + c_{12} y^2$  are SOS and the coefficients of  $p$  and  $\sigma_0 + \sigma_1 p_1$  coincide, i.e., with  $z := [1, x, y]^T$ ,

$$\text{comparing coeffs of } \sigma_0 + \sigma_1 p_1 \text{ and } p : \left\{ \begin{array}{ll} \text{const. term} & c_1 = 0, \\ \text{coeff. of } x & c_2 + c_7 = 1, \\ \text{coeff. of } y & c_3 - c_7 = -1, \\ \text{coeff. of } x^2 & c_4 + c_8 = 2, \\ \text{coeff. of } xy & c_5 - c_8 + c_9 = 0, \\ \text{coeff. of } y^2 & c_6 - c_9 = -2, \\ \text{coeff. of } x^3 & c_{10} = 1, \\ \text{coeff. of } x^2y & c_{11} - c_{10} = 1, \\ \text{coeff. of } xy^2 & c_{12} - c_{11} = -1, \\ \text{coeff. of } y^3 & -c_{12} = -1, \end{array} \right. \quad \text{comparing coeffs of } \sigma_0 \text{ and } \sigma_1 : \left\{ \begin{array}{ll} c_1 = (C_0)_{1,1}, \\ c_2 = (C_0)_{1,2} + (C_0)_{2,1}, \\ c_3 = (C_0)_{1,3} + (C_0)_{3,1}, \\ c_4 = (C_0)_{2,2}, \\ c_5 = (C_0)_{2,3} + (C_0)_{3,2}, \\ c_6 = (C_0)_{3,3}, \end{array} \right. \tag{9}$$

same for  $\sigma_1$  and  $z^T C_1 z$ .

Each of the  $m = 22$  equality constraints in (9) is then encoded as in (8). For instance, the second constraint on  $\sigma_0$  is encoded by the vector  $a_{12} = [0, 1, 0, 0, 0, 0, 0, 0, 0, 0, 0, 0]^T$  and the matrices  $A_{12,0} = \begin{bmatrix} 0 & -1 & 0 \\ -1 & 0 & 0 \\ 0 & 0 & 0 \end{bmatrix}$  and  $A_{12,1} = 0$ .

Thus, we have eliminated the formal variables  $\mathbf{x}$  from the problem and reduced it to finding matrices that satisfy some linear equality constraints, and are positive semidefinite. In fact, moving one step further, we write a single unknown matrix  $C$  in the block diagonal form:  $C = \text{Diag}(c_1^+, c_1^-, \dots, c_s^+, c_s^-, C_0, C_1, \dots, C_k)$ , encoding  $c_i$  as  $c_i^+ - c_i^-$  with  $c_i^+, c_i^- \in \mathbb{R}_+$ . This allows us to write (8) as:

$$\begin{aligned} \text{find : } & C \\ \text{s.t. } & \text{tr}(A_i C) = b_i, \quad i = 1, \dots, m, \\ & C \succeq 0. \end{aligned} \tag{10}$$

Problems that follow this form, or equivalently (8), are called *semidefinite programming problems* (SDP) [17, 87]. They form a well known class of convex optimization problems that generalize linear programs and can be solved numerically even for large<sup>3</sup> problem matrices  $C$ . Numerical solvers also allow optimizing a linear objective function of the coefficients of  $C$ .

*Remark 3 (Complexity)* The number of monomials in  $n$  variables of degree less than or equal to  $d$ , i.e., the size of the vector  $z$  in (7), is  $\binom{n+d}{n}$ . This is polynomial in  $n$  for a fixed  $d$  (and vice versa) but not in both  $n$  and  $d$ . In practice, the SOS relaxation is tractable for small values<sup>4</sup> of  $n$  and  $d$ .

## 4 Numerical Inaccuracy in SDP: a Geometric Perspective

In Sect. 3, we laid out a procedure for formulating invariant checking and synthesis as a general SOS feasibility problem, which in turn is an SDP feasibility problem. There are SDPs with rational problem data whose solutions are irrational [85]. However, under some regularity conditions, SDPs can theoretically be solved *efficiently* up to *arbitrarily small* error tolerance (see e.g., [93, Ch. 8-10]). In practice, many numerical solvers are available to solve SDP instances satisfactorily. Comprehensive lists of SDP solvers are available in [43, 53] (see also [7, Part III]). Currently, the default choice for solving SDPs are specialized second order methods (i.e., using second order derivatives) called *interior point methods* (IPMs)<sup>5</sup>.

However, IPMs work under the assumption that the SDP being solved is *non-degenerate* (a notion that we will make precise in Sect. 4.3). This geometric property can often fail in a structured SDP such as those arising from entailment problems. To have a better understanding of the numerical issues arising from the use of IPMs and of the existing methods for tackling those issues, it is important to know the geometry of SDPs.

We first introduce IPMs and their key underlying assumption of strict feasibility in Sect. 4.1. Then we discuss in Sect. 4.2 issues leading to inaccuracy or poor solution quality in SDP solving via IPMs. In Sect. 4.3 we focus on one main cause of poor solution quality, from a geometric point of view.

### 4.1 IPMs and strict feasibility

Using positive definite matrices as initial points, a general IPM repeatedly solves a perturbed linearization of the Karush-Kuhn-Tucker optimality conditions for a search direction, and moves along that search direction with a fractional step size that maintains the positive definiteness of the iterates. (See e.g. [5, 57, 85, 93].)

As with all numerical algorithms, IPM only give approximate solutions under floating-point arithmetic. In addition, all the convergence results for IPM assume that the given SDP instances are strictly feasible. When this assumption fails, the solution provided can be inaccurate [20, 39, 90].

Strict feasibility, one main property assumed by most SDP solvers, is defined as follows.

**Definition 4 (Strict Feasibility)** The SDP in (10) is said to be *strictly feasible* when there exists a solution to the problem wherein the matrix  $C$  is positive definite.

<sup>3</sup> Typically, matrices  $C_j$  can be of size  $n \times n$  for  $n$  up to a few hundreds.

<sup>4</sup>  $\binom{n+d}{n}$  of up to a few hundreds, for instance  $n \sim 10$  and  $d \sim 3$ .

<sup>5</sup> There also exist first order methods handling larger problems but they provide less accurate solutions.

If every feasible solution  $C$  to the problem (10) is positive semidefinite but not positive definite (in other words, the matrix has zero eigenvalues, or alternatively is rank deficient), the problem is said to fail strictly feasibility.

*Remark 4* For a strictly feasible problem, there exist solutions  $C$  such that any  $\tilde{C}$  in a neighborhood from  $C$  and satisfying the equality constraints  $\text{tr}(A_i \tilde{C}) = b_i$  is also a solution. In contrary, problems that are not strictly feasible are also said to have an *empty (relative) interior* because, for any solution  $C$ , there exist  $\tilde{C}$  arbitrarily close from  $C$  that satisfy the equality constraints but are not solutions. This is illustrated in Fig. 5.

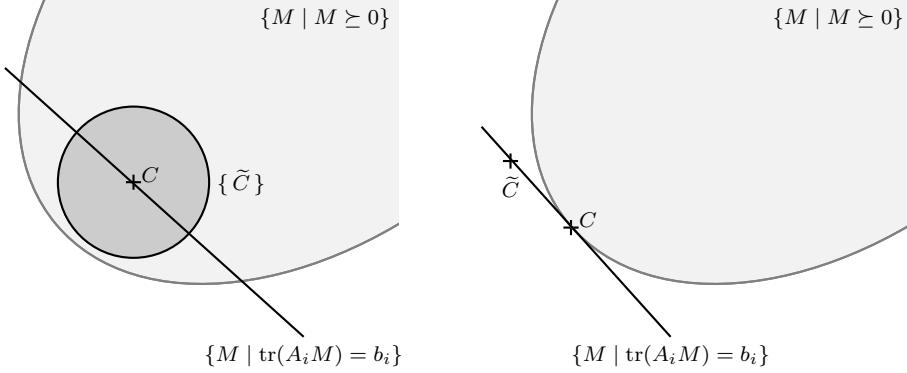


Fig. 5: The line represents the equality constraints  $\text{tr}(A_i C) = b_i$  and the shaded area the matrices  $C \succeq 0$ . The set of solutions is the intersection of the line and the shaded area. (**Left**) A strictly feasible SDP problem. (**Right**) An empty interior problem.

#### 4.2 Sources of Solution Inaccuracy in Solving SDPs

In the following, we discuss the four potential issues that can cause solution inaccuracy when a general IPM is used for obtaining SDP solutions: (1) inexact termination, (2) failure of strict feasibility, (3) ill-conditioning and (4) floating-point errors.

*Inexact Termination.* The first source of inaccuracy stems from the fact that, in any practical implementation of IPMs, iterations are then stopped when some *stopping criterion* is met, for instance when the equalities in (10) are  $\epsilon$ -approximated (i.e.,  $|\text{tr}(A_i C) - b_i| \leq \epsilon$ ) or when the number of iterations becomes too big. Thus IPMs only produce approximate solutions. This point is illustrated in Fig. 6. Nonetheless, under strict feasibility assumption, most common IPMs enjoy a convergence result of the following form: for any  $\varepsilon \in (0, 1)$ , if an appropriate initial point is chosen, then it takes at most a number of steps polynomial in the problem size and  $\log(\frac{1}{\varepsilon})$  to obtain an  $\varepsilon$ -approximate solution. (See e.g. [93, Ch. 10].)

*Failure of Strict Feasibility.* Strictly feasibility is a desirable property. For instance, as seen above, it guarantees that a SDP can be solved to arbitrary accuracy by an IPM. “Random” feasible SDP problems are strictly feasible with probability one [29, Theorem 3.2]. However,

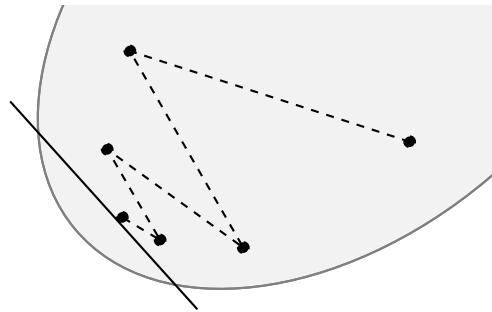


Fig. 6: IPMs start from a positive definite matrix (point in the shaded area) and iterate toward a solution (point of the line inside the shaded area) but do not reach it in finitely many iterations, thus producing approximate solutions.

strict feasibility can fail *systematically* for SDP instances arising from applications due to the inherent problem structure. The pervasive failure of strict feasibility has been observed in SDP instances arising from e.g. sensor network localization [48], quadratic assignment problem [95], graph partitioning [92], protein conformation [4, 18] and polynomial optimization [71, 88, 90]. In particular, strict feasibility can fail for entailment problems (Sect. 3.1), as shown in the following example:

*Example 6* The SDP feasibility problem in Example 5 fails the strict feasibility. Indeed, for any solution  $(c, C_0, C_1)$ , the equality constraints imply  $(C_0)_{1,1} = 0$ , hence<sup>6</sup>  $(C_0)_{1,2} = (C_0)_{2,1} = (C_0)_{1,3} = (C_0)_{3,1} = 0$  which means that  $C_0$  is rank deficient. In fact, this problem has a single solution

$$c = (0, 0, 0, 0, 0, 0, 1, 2, 2, 1, 2, 1), \quad C_0 = \begin{bmatrix} 0 & 0 & 0 \\ 0 & 0 & 0 \\ 0 & 0 & 0 \end{bmatrix}, \quad C_1 = \begin{bmatrix} 1 & 1 & 1 \\ 1 & 1 & 1 \\ 1 & 1 & 1 \end{bmatrix}.$$

While the failure of the strict feasibility in small instances such as Example 6 usually does not cause much numerical issues, significant inaccuracy can often be observed as the number of variables and the degrees of the polynomials increase [90]. Facial reduction techniques proposed by BORWEIN and WOLKOWICZ [14, 15, 16], can be used for preprocessing SDP instances that are not strictly feasible [20, 21, 63, 70, 81, 89]. A more efficient version using linear programming reduction, called partial facial reduction, was proposed by PERMENTER and PARRILLO [64, 65].

*Ill Conditioning.* The coefficients of the polynomials in the entailment problems can influence the condition number of the linear system that is solved in IPMs, and a large condition number, as depicted in Fig. 7, can affect the convergence of IPMs. While most SDP solvers use *preconditioning* to enhance the numerical stability<sup>7</sup>, it is important to caution against the possible inaccuracy caused simply by the large input coefficients, which can occur even when preconditioning is used. For further discussion on the topic of ill conditioning, see e.g. [83].

<sup>6</sup> If a matrix is positive semidefinite and one of its diagonal entry (e.g. the  $(1, 1)$  entry) equals 0, then the entire row and column that contain that diagonal entry (e.g., the first row and column) equal 0.

<sup>7</sup> As the linear system tends to become more and more ill-conditioned when approaching an optimal solution.

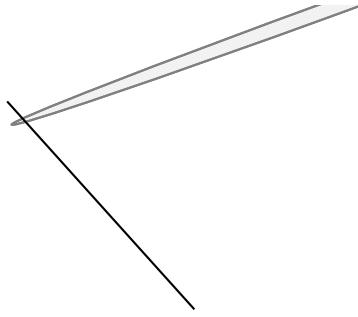


Fig. 7: Ill conditioning can be a source of inaccuracy. Even when the problem is strictly feasible (c.f. Fig. 5), a very thin feasible space in some direction (relative to other directions) implies that any solution is close from its border. Thus making it harder for solvers to compute accurate solutions.

Table 1: The relative residual norm of the solutions returned by SDPT3 [86] and SeDuMi [82] for varying values of  $\gamma$ .

	$\gamma = 1$	$\gamma = 10^3$	$\gamma = 10^6$	$\gamma = 10^9$
SDPT3	$2.1 \times 10^{-8}$	$5.4 \times 10^{-10}$	$5.1 \times 10^{-9}$	$2.3 \times 10^{-8}$
SeDuMi	$5.5 \times 10^{-9}$	$2.6 \times 10^{-9}$	$3.3 \times 10^{-5}$	0.00023

*Example 7* Consider the entailment checking problem instance:

$$\underbrace{q_1(x, y)}_{x+y} \geq 0 \wedge \underbrace{\frac{q_2(x, y)}{\gamma \cdot (x^2 + y - 1)}}_{\gamma \cdot (x^2 + y - 1)} \geq 0 \wedge \underbrace{q_3(x, y)}_{x - 4y^2} \geq 0 \models p(x, y) \geq 0, \quad (11)$$

where  $p := (x^2 + y^2)(q_1(x, y) + q_2(x, y) + q_3(x, y) + 8)$  and  $\gamma$  is a user-specified constant. For any  $\gamma \in \mathbb{R}$ , (11) is true, and the corresponding SOS problem has an obvious solution ( $\sigma_i := x^2 + y^2$  for  $i = 1, \dots, 3$ ) that is independent of  $\gamma$ . Even though theoretically the solution set remains the same for varying  $\gamma$ , we see from Table 1 that a mere change in the value of  $\gamma$  can affect the solution accuracy in some SDP solvers: in this example, SDPT3 appears more robust against ill conditioning than SeDuMi. The large value of  $\gamma$  worsens the conditioning of the linear system solved in each iteration of an IPM and can lead to significant inaccuracy.

*Floating-Point Errors.* For the sake of efficiency, IPMs are implemented using floating-point arithmetic. As with all numerical algorithms, IPMs yield approximate SDP solutions under floating-point arithmetic. Furthermore, each step of the SDP inverts a matrix (called the Hessian matrix) to find a descent direction. The presence of floating-point error can perturb the descent direction, sometimes drastically, so as to cause the solver to fail to make progress towards a solution. However, in most cases, small floating-point errors in computing a descent direction will continue to lead to descent directions that allow the solver to make progress towards an approximately feasible solution. It is for instance common to get as result matrices that are slightly not positive definite, as seen in Fig. 8.

Thus, the precision of the floating-point format used limits the accuracy of the result. The most commonly used floating-point format offers a precision of about  $10^{-16}$  for arithmetic operations and SDP solvers usually offer accuracies  $\epsilon$  around  $10^{-8}$  [13, 94]. Higher accuracies

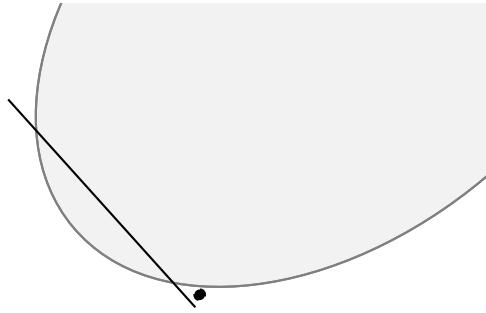


Fig. 8: Floating-point rounding errors can yield slightly not positive definite results.

can be reached using more precise (and expensive) floating-point formats such as done by the SDPA-GMP solver (see [7, Ch. 24] and [56]).

Interval solutions can also be obtained via *Robust SDP solving* (See e.g. [38] and [93, Ch. 6].) Like general robust optimization (see e.g. [10]), this approach models SDP optimization problems whose constraint data is known to lie within an *uncertainty set*, and optimizes the objective subject to *all* the constraints that could possibly arise due to the uncertainty. This approach tends to provide very conservative solutions.

#### 4.3 Geometry of SDP and Strict Feasibility

We have seen that strict feasibility can fail in the SOS relaxation of the entailment problems. In this section, we take a closer look at the connection between strict feasibility and the geometry of SDP. This connection can shed some light on the difficulty in obtaining accurate SDP solutions when strict feasibility fails.

The feasible region of an SDP instance is, geometrically speaking, the intersection of the positive semidefinite (PSD) cone and a linear subspace of real symmetric matrices. The failure of strict feasibility occurs when this intersection lies on the boundary of the PSD cone (as illustrated in Fig. 5). While the strict feasibility can fail in linear programming instances as well (in which case the feasible region lies on the boundary of the nonnegative orthant), the difference in the structures of the boundaries of the PSD cone and the nonnegative orthant implies different levels of difficulty in identifying the *minimal face* containing the feasible region. We give a very brief overview of the relevant notions concerning the geometry of SDP that help us understand better the difficulty caused by the failure of strict feasibility. For more details on the geometry of SDP, see e.g. [93, Ch. 3] and [21, 85].

##### 4.3.1 Facial structure of the positive semidefinite (PSD) cone

The boundary structure of any nonempty convex cone (i.e., a nonempty set  $C$  such that whenever  $x, y \in C$  and  $\xi, \zeta \geq 0$ ,  $\xi x + \zeta y \in C$ , with the nonnegative orthant and the PSD cone being two classical examples) can be better understood via its facial structure.

**Definition 5 (Face)** A *face* of a nonempty convex cone  $C$  is a convex cone  $F \subseteq C$  satisfying for all  $x, y \in C$

$$\frac{x+y}{2} \in F \implies (x \in F \wedge y \in F)$$

$F$  is said to be *proper* if  $F \neq C$ .

In the case of the nonnegative orthant  $\mathbb{R}_+^n := \{x \in \mathbb{R}^n \mid \forall i = 1, \dots, n, x_i \geq 0\}$ , a face must be in the form:  $F_{\mathcal{I}} := \{x \in \mathbb{R}_+^n \mid \forall i \in \mathcal{I}, x_i = 0\}$ , where  $\mathcal{I} \subseteq \{1, \dots, n\}$ . Note that  $\mathbb{R}_+^n$  has finitely (though exponentially) many faces. Meanwhile, for any convex subset  $F$  of the PSD cone  $\mathbb{S}_+^n$ , the following are equivalent:

- (1)  $F$  is a face of  $\mathbb{S}_+^n$ .
- (2)  $F = U \mathbb{S}_+^r U^T := \{USU^T \mid S \in \mathbb{S}_+^r\}$  for some full column rank matrix  $U \in \mathbb{R}^{n \times r}$ .
- (3)  $F = \mathbb{S}_+^n \cap \{D\}^\perp := \{X \in \mathbb{S}_+^n \mid \text{tr}(DX) = 0\}$  for some  $D \succeq 0$ .

The matrix  $U$  in condition (2) and the matrix  $D$  in (3) are related in the following way: if (2) holds, then taking  $D = VV^T \succeq 0$ , where  $V \in \mathbb{R}^{n \times (n-r)}$  is such that  $[U \ V] \in \mathbb{R}^{n \times n}$  is a nonsingular matrix, we have that  $F = \mathbb{S}_+^n \cap \{D\}$ . Conversely, if (3) holds, then either  $F = \{0\}$  (when  $D \succ 0$ ) or  $F = U \mathbb{S}_+^r U^T$  (when  $D$  is singular and  $U \in \mathbb{R}^{n \times r}$  spans  $\ker(D)$ ). In particular, condition (2) means that the (infinitely many) faces of PSD cones are copies of “smaller” PSD cones. From (3), it also appears that the PSD cone has infinitely many faces (in contrast to the nonnegative orthant).

This characterization of faces of the PSD cone naturally extends to the direct product of PSD cones (which defines the cone inequality in the SDP (8)).

**Proposition 1** *For any nonempty convex set  $F \subseteq \mathbb{S}_+^{n_0} \times \dots \times \mathbb{S}_+^{n_k}$ , the following are equivalent:*

- (1)  $F$  is a face of  $\mathbb{S}_+^{n_0} \times \dots \times \mathbb{S}_+^{n_k}$ .
- (2)  $F = U_0 \mathbb{S}_+^{r_0} U_0^T \times \dots \times U_k \mathbb{S}_+^{r_k} U_k^T$  for some full rank  $U_i \in \mathbb{R}^{n \times r_i}$  ( $i = 0, \dots, k$ ).
- (3)  $F = (\mathbb{S}_+^{n_0} \cap \{D_1\}^\perp) \times \dots \times (\mathbb{S}_+^{n_k} \cap \{D_k\}^\perp)$ .

#### 4.3.2 Geometric characterizations of strict feasibility

The relationship between strict feasibility of an SDP problem and the facial structure of the PSD cone is demonstrated by the following theorem of the alternative.

**Theorem 2** *If the following SDP problem (problem (8), from page 10) is feasible,*

$$\begin{aligned} \text{find : } & c, C_0, \dots, C_k \\ \text{s.t. } & a_i^T c + \sum_{j=0}^k \text{tr}(A_{i,j} C_j) = b_i, \quad i = 1, \dots, m, \\ & C_j \succeq 0, \quad j = 0, \dots, k, \end{aligned}$$

*then exactly one of the following holds:*

- (1) *There exists  $(c, C_0, \dots, C_k)$  that solves (8) with*

$$C_0 \succ 0, \dots, C_k \succ 0$$

*(i.e., (8) is strictly feasible).*

- (2) *There exist  $D_0 \succeq 0, \dots, D_k \succeq 0$  such that not all of  $D_0, \dots, D_k$  are zero and*

$$(c, C_0, \dots, C_k) \text{ is feasible for (8)} \implies \forall j = 0, \dots, k, \text{ tr}(D_j C_j) = 0.$$

In other words, (8) fails strict feasibility if and only if its feasible region lies in a proper face of the PSD cone. Note also that condition (2) in Theorem 2 means that when strict feasibility fails, there must be an *implicit and nontrivial* linear equality constraint, which is usually not a consequence of the linear equality constraints in the feasibility problem (8).

Another consequence of Theorem 2, together with Proposition 1, is that (8) is equivalent to an SDP feasibility problem with smaller matrix variables. Specifically, if (8) is feasible and condition (2) in Theorem 2 holds for (8), then (8) is equivalent to solving the feasible problem

$$\begin{aligned} a_i^T c + \sum_{j=0}^k \text{tr}(U_j^T A_{i,j} U_j \cdot X_j) &= b_j, \quad i = 1, \dots, m, \\ X_j &\succeq 0, \quad j = 0, \dots, k, \end{aligned} \tag{12}$$

where  $U_0 \in \mathbb{R}^{n \times r_0}, \dots, U_k \in \mathbb{R}^{n \times r_k}$  satisfy  $\text{span}(U_j) = \ker(D_j)$  for  $j = 0, \dots, k$ ; in particular, if  $(c, X_0, \dots, X_k)$  solves (12), then  $(c, U_0 X_0 U_0^T, \dots, U_k X_k U_k^T)$  solves (8).

The process of identifying a smaller system such as (12) that is equivalent to (8) can be seen as a *regularization* of (8), in the sense that solving (12) usually incurs less numerical error than solving the equivalent problem (8). The facial reduction techniques, in the works of e.g. BORWEIN and WOLKOWICZ [14, 15, 16], and PERMENTER and PARRILO [64, 65] as mentioned earlier, aim precisely at finding the matrices  $D_0, \dots, D_k$  and using them to reduce the SDP problem (8) into the smaller equivalent system (12). Even though the general facial reduction is a numerical algorithm and may therefore introduce some numerical errors when forming (12) (i.e., (12) is not exactly equivalent to (8)), the algorithm is *backward stable*, i.e., (12) corresponds to a problem that is very close to (8) [20, 21].

#### 4.3.3 Relationship between failure of strict feasibility and polynomial entailment problems

The discovery of a smaller face  $U_0 \mathbb{S}_+^{r_0} U_0^T \times \dots \times U_k \mathbb{S}_+^{r_k} U_k^T$  that contains the set of solutions to (8) is beneficial not only because it regularizes the problem, but also because it sheds light on the hidden properties of the solution set. In the case of polynomial entailment problems, this means that we can discover hidden relationships between the coefficients of the unknown polynomials that solve the entailment problem. We illustrate this idea using Example 5.

*Example 8* Consider again the polynomial entailment problem in Example 5. From Example 6, we learned that  $(C_0)_{1,i} = 0$  for  $i = 1, 2, 3$ . This means that the polynomial  $\sigma_0$  must be homogeneous, having only degree 2 terms. We also learned that  $(C_1)_{i,j} = 1$  for  $i, j = 2, 3$ . This means that the polynomial  $\sigma_1(x, y) := c_7 + c_8x + c_9y + c_{10}x^2 + c_{11}xy + c_{12}y^2$  must satisfy  $c_{11} = 2c_{10} = 2c_{12}$ .

Another perspective is that, in the polynomial entailment problems, there may be hidden constraints relating the various coefficients, and these constraints can translate into a failure of strict feasibility.

## 5 Verified SDPs

We saw in the previous section that, in general we can only obtain approximate solutions to SDPs, sometimes with poor solution quality due to the inherent *degeneracy* of the instance. In the case of deciding SDP feasibility in invariance verification and synthesis, the inexactness of SDP solution raises an important question: how do we know if the verification and synthesis results are sound? Specifically, suppose that we solve one of the entailment problems formalized in Sect. 3.1 via the SOS formulation as on Page 8, using an SDP solver. How do we conclude that our decision that the entailment problem is feasible is qualitatively correct, in the presence of inexactness of the SDP solution?

Now we describe several different techniques for proving that SDP feasibility problems (10) arising from the SOS formulation of parametric entailment problems admit solutions. These techniques can be separated in two main approaches:

- (a) Techniques that attempt to get an actual solution. They are able to solve some empty interior problems but this is often expensive.
- (b) Techniques that prove the existence of an actual solution, nearby to an approximate one. They require strict feasibility but are much cheaper.

After a quick review of the first approach, we detail the second one, since numerical tests in Sect. 6 indicate that it is the most useful one for proving polynomial invariants.

### 5.1 Deriving Exact Solutions

As already mentioned in Sect. 3.2, the problem (10) is decidable. Unfortunately, even the most recent algorithms [44] are not meant to be competitive with numerical solvers. Another approach consists in assuming the existence of a rational solution<sup>8</sup>, using a numerical solver and attempting by various means to project its approximate solution to an exact rational solution [41, 47, 54, 66, 67]. These methods are truly impressive as they are able to solve some empty interior problems. It is also worth noting that since they provide an exact SOS decomposition, mechanically checking it with a proof assistant like Isabelle/HOL or Coq is particularly simple [41, 54]. Unfortunately they do not guarantee to provide a solution and they require heavy computations in rational arithmetic, which incurs the risk of an exponential blow-up of the size of the denominators.

### 5.2 Proving Existence of a Nearby Solution

We now assume that (10) is strictly feasible, call a numerical solver that returns an approximate solution  $\tilde{C}$  and attempt to derive from it a proof that there exists an actual solution  $C$  (without actually computing  $C$ ), based on the following proposition, whose proof is similar to that of [50, Theorem 4].

**Proposition 2** *If (10) results from the SOS programming problem (5) or (6), and  $\tilde{C} \in \mathbb{R}^{s \times s}$  satisfies the inequality  $\left( s \max_{i \in \{1, \dots, m\}} |\text{tr}(A_i \tilde{C}) - b_i| \right) \leq \lambda_{\min}(\tilde{C})$  (the smallest eigenvalue of  $\tilde{C}$ ), then (10) admits an actual solution  $C$ .*

This suggests the following method to prove that a SOS problem is feasible:

- Step 1. Obtain an approximate solution  $\tilde{C}$ .
- Step 2. Compute (an overapproximation of)  $\epsilon' := \max_{i \in \{1, \dots, m\}} |\text{tr}(A_i \tilde{C}) - b_i|$ .
- Step 3. Check that  $\tilde{C} - s \epsilon' I \succeq 0$  (which implies  $s \epsilon' \leq \lambda_{\min}(\tilde{C})$ ).

Step 1 is achieved using a numerical solver and Step 2 is performed using floating-point interval arithmetic. The hard step is to provide a sound and efficient way to check  $\tilde{C} - s \epsilon' I \succeq 0$ . We rely on a check suggested by the following theorem. Let  $\mathbb{F}$  be a floating-point format with unit roundoff  $\text{eps}$  and underflow unit  $\text{eta}$ . For any symmetric floating-point matrix  $M \in \mathbb{F}^{s \times s}$  with  $2(s+2)\text{eps} < 1$ , define  $\alpha := \frac{(s+1)\text{eps}}{1-(2s+2)\text{eps}} \text{tr}(M) + 4(s+1)(2s+2) + \max_i M_{i,i} \text{eta}$ .

**Theorem 3 ([74, Corollary 2.4])**  *$M \succeq 0$  if there exists  $\tilde{M} \in \mathbb{F}^{s \times s}$  such that the following conditions hold:*

---

<sup>8</sup> An SDP defined by rational data does not necessarily have a rational solution [58, 85].

- $\widetilde{M}_{ij} = M_{ij}$ , for any  $i \neq j$ ;
- $\widetilde{M}_{ii} \leq M_{ii} - \alpha$ , for any  $i$ ; and
- the Cholesky algorithm implemented in floating-point arithmetic succeeds on  $\widetilde{M}$ , i.e., “concludes” that  $\widetilde{M}$  is positive semidefinite,

Theorem 3 is used to prove that  $\widetilde{C} - s\epsilon' I \succeq 0$ , as follows:

- compute  $M := \widetilde{C} - s\epsilon' I$  using floating-point arithmetic with rounding toward  $-\infty$ . It follows that the error  $(\widetilde{C} - s\epsilon' I) - M$  will be a diagonal matrix with nonnegative entries. Hence, if  $M \succeq 0$  then  $\widetilde{C} - s\epsilon' I \succeq 0$ , as well.
- check that  $M$  is symmetric and that  $2(s+2)\text{eps} < 1$ ;
- compute  $\widetilde{M} := M - \alpha I$  with rounding toward  $-\infty$  (the closer  $\widetilde{M}$  to  $M - \alpha I$ , the more likely its Cholesky decomposition is to succeed);
- compute the Cholesky decomposition of  $\widetilde{M}$ .

If the Cholesky decomposition succeeds (which happens when, e.g.,  $\lambda_{\min}(\widetilde{C}) \geq s\epsilon' + 2\alpha$  [27]), then  $\widetilde{C} - s\epsilon' I \succeq 0$ .

*Remark 5* `eps` and `eta` are constants characterizing the rounding errors due to normalized and denormalized numbers in the floating-point format  $\mathbb{F}$ . For instance, for the IEEE 754 [45] binary64 format with rounding to nearest<sup>9</sup>, `eps` =  $2^{-53}$  ( $\simeq 10^{-16}$ ) and `eta` =  $2^{-1075}$  ( $\simeq 10^{-323}$ ). Thus, the hypothesis  $2(s+2)\text{eps} < 1$  is always satisfied for practical values of  $s$ . Moreover, for typical values ( $s \leq 1000$  and elements of  $M$  of order of magnitude 1),  $\alpha \leq 10^{-10}$ . This is negligible in front of  $s\epsilon' \sim 10^{-8}s$  ( $10^{-8}$  being the typical default stopping tolerance), which means that the incompleteness of this positive definiteness check is not an issue in practice.

Steps 2 and 3 can be performed in only  $O(s^3)$  floating-point operations (cost of the Cholesky decomposition) so the cost of the whole method is dominated by the call to the numerical SDP solver in Step 1.

*Remark 6* For ease of exposition, the above technique was presented on the whole matrix  $C$ , although it is preferable to apply it on each block  $C_j$  of  $C$ .

*Padding the SDP Problem.* Naturally, all this requires that the least eigenvalue of the solution returned by the numerical solver be larger than  $s\epsilon'$ . It could seem that  $\epsilon'$  is known only after numerically solving the SDP problem, since it is computed from its result in Step 2. In fact,  $\epsilon'$  will be less than the stopping criterion  $\epsilon$  of the solver, which is known in advance. Thus instead of solving (10), we solve the slightly modified problem

$$\begin{aligned} \text{find : } C \text{ s.t. } \text{tr}(A_i C) = b_i, \quad i = 1, \dots, m, \\ C - s\epsilon' I \succeq 0, \end{aligned}$$

which is an SDP (up to the change of variable  $C \mapsto C + s\epsilon' I$ ).

The simple criterion in Proposition 2 assumes SDP problems translated from SOS problems. On the other hand, the tool VSDP [42, 46] verifies the solutions of general SDP problems using interval arithmetic results.

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<sup>9</sup> Type `double` in C.

*Remark 7* The methodology presented in this section being non trivial, it is worth mechanically checking it. To this end, Theorem 3 has been verified [72] in Coq. From this proof, a fully automatic Coq tactic has then been derived [52]. Since this Coq tactic follows exactly the same methodology as our OCaml implementation, it provides additional confidence in the soundness of the latter (which should then be correct, up to potential implementation errors).

It is worth noting that the certified Coq implementation relies on the non-certified OCaml implementation to obtain a solution and only rechecks it, thus circumscribing the role of the less efficient Coq implementation. Running the certified implementation remains nonetheless more costly, mostly due to the emulation of floating-point arithmetic inside Coq<sup>10</sup>.

## 6 Experiments

This section presents an experimental evaluation of the methods described in Sections 3 and 5 on the examples of ADJÉ et al. [1]. We first synthesize polynomial invariants for these programs, following [1], then attempt to formally prove their soundness. As seen in Section 2, these formal proofs are particularly worthwhile as synthesizing incorrect invariants is quite easy.

Considered programs are of the form in Fig. 9. An invariant  $p(\mathbf{c}, \mathbf{x}) \geq 0$  can be provided by any solution<sup>11</sup> of the parametric entailment problem:

$$\begin{cases} i_1(\mathbf{x}) \geq 0 \wedge \dots \wedge i_k(\mathbf{x}) \geq 0 \models p(\mathbf{c}, \mathbf{x}) \geq 0 \\ g(\mathbf{x}) \leq 0 \models (p \circ \tau_1)(\mathbf{c}, \mathbf{x}) \geq p(\mathbf{c}, \mathbf{x}) \\ g(\mathbf{x}) \geq 0 \models (p \circ \tau_2)(\mathbf{c}, \mathbf{x}) \geq p(\mathbf{c}, \mathbf{x}). \end{cases}$$

(See Section 3.) Thus, any solution of the following SOS problem gives an invariant:

$$\begin{aligned} \text{find : } & \text{polynomials } \sigma_j \in \mathbb{R}_{d-d_{i_j}}[\mathbf{x}] \ (j \in \{1, \dots, k\}), \sigma_{k+1}, \sigma_{k+2} \in \mathbb{R}_{d-d_g}[\mathbf{x}] \\ \text{s.t. } & p - \sum_{j=1}^k \sigma_j i_j \text{ is SOS,} \\ & (p \circ \tau_1) - p + \sigma_{k+1} g \text{ is SOS,} \\ & (p \circ \tau_2) - p - \sigma_{k+2} g \text{ is SOS,} \\ & \sigma_1, \dots, \sigma_{k+2} \text{ are SOS,} \end{aligned} \tag{13}$$

where  $d$  is the degree of  $p$  and  $d_{i_1}, \dots, d_{i_k}$  and  $d_g$  are the degrees of  $i_1, \dots, i_k$  and  $g$  respectively (all assumed to be less than  $d$ ).

Table 2 gives the time needed to synthesize candidate invariants of degree  $d$  equal to 4, 6, 8 and 10 by solving the above SOS problem. “Example 4” in this table corresponds to the program of Fig. 2. The candidate invariant obtained for degree  $d = 6$  is given in Fig. 2 and displayed in Fig. 3. The one obtained for  $d = 8$  is also displayed in Fig. 3. “Example 8” corresponds to Fig. 4.

Unfortunately, the problem (13) usually has an empty interior<sup>12</sup>. This means that the candidate invariant obtained from numerical solvers does not precisely satisfy (13). In fact,

<sup>10</sup> The emulated floating-point operations are about thousand times slower than native processor operations.

<sup>11</sup> To get a “small” invariant, one minimizes the radius of the ball enclosing it [1].

<sup>12</sup> Assignments  $\tau$  often admit a fixpoint  $\mathbf{x}_0 = \tau(\mathbf{x}_0)$  meaning that the condition  $(p \circ \tau) - p + \sigma g \geq 0$  boils down in  $\mathbf{x}_0$  to  $\sigma(\mathbf{x}_0) g(\mathbf{x}_0) \geq 0$  implying  $\sigma(\mathbf{x}_0) = 0$  when  $g(\mathbf{x}_0) < 0$ .

```
x ∈ {x ∈ ℝn | ∨j=1k ij(x) ≥ 0}
while (1)
  if (g(x) <= 0)
    x = τ1(x)
  else
    x = τ2(x)
```

Fig. 9: Benchmarks form.

Table 2: Time to synthesize candidate invariants for benchmarks [1].  $n$  is the number of variables and  $d_\tau$  the degree of the polynomial assignments. All times are in seconds, TO means timeout (900s) and MO out of memory (4GB).

	$d = 4$	$d = 6$	$d = 8$	$d = 10$
Example 4 ( $n = 2, d_\tau = 3$ )	0.25	0.95	3.31	8.85
Example 5 ( $n = 3, d_\tau = 2$ )	0.48	2.83	22.75	112.37
Example 6 ( $n = 4, d_\tau = 2$ )	2.12	64.07	TO	MO
Example 7 ( $n = 2, d_\tau = 3$ )	0.25	0.96	3.15	10.45
Example 8 ( $n = 2, d_\tau = 2$ )	0.17	0.34	0.74	1.93

Table 3: Checking the candidate invariants with QEPCAD [23]. All times are in seconds, MO means out of memory (4GB).

	$d = 4$		$d = 6$		$d = 8$		$d = 10$	
	init	ind.	init	ind.	init	ind.	init	ind.
Example 4 ( $n = 2, d_\tau = 3$ )	2.80	MO	3.23	MO	MO	MO	MO	MO
Example 5 ( $n = 3, d_\tau = 2$ )	9.91	MO	MO	MO	MO	MO	MO	MO
Example 6 ( $n = 4, d_\tau = 2$ )	MO	MO	MO	MO	—	—	—	—
Example 7 ( $n = 2, d_\tau = 3$ )	3.08	MO	47.41	MO	MO	MO	MO	MO
Example 8 ( $n = 2, d_\tau = 2$ )	2.86	66.58	3.42	MO	2.77	MO	3.59	MO

there often exist values  $\mathbf{x}_0$  such that  $i_1(\mathbf{x}_0) \geq 0, \dots, i_k(\mathbf{x}_0) \geq 0$  and  $p(\mathbf{x}_0)$  is a tiny negative value. To fix that, we look for a small<sup>13</sup>  $c \in \mathbb{R}$  such that  $p + c - \sum_{j=1}^k \sigma_j i_j$  is SOS for SOS polynomials  $\sigma_j$ . This is done using the padding technique of Section 5. Times in table 2 include this fixing step.

We now attempt to prove that the fixed candidate invariants  $p$  are correct by considering the following entailment checking problem

$$\begin{aligned} i_1(\mathbf{x}) \geq 0 \wedge \dots \wedge i_k(\mathbf{x}) \geq 0 &\models p(\mathbf{x}) \geq 0 \\ g(\mathbf{x}) \leq 0 \wedge p(\mathbf{x}) \geq 0 &\vdash (p \circ \tau_1)(\mathbf{x}) \geq 0 \\ g(\mathbf{x}) \geq 0 \wedge p(\mathbf{x}) \geq 0 &\models (p \circ \tau_2)(\mathbf{x}) \geq 0. \end{aligned} \tag{14}$$

We first evaluated decision procedures based on quantifier elimination with the QEPCAD implementation [23]. Results are given in Table 3. The checking process is split in two parts: init for the initialization property (first entailment of (14)) and ind. for the inductiveness property (remaining entailments). As seen in the table, some of the initialization properties are proved but proofs of the inductiveness property fail for all but the smallest example.

We then evaluated methods looking for exact solutions with the implementation of MONNIAUX and CORBINEAU [54]. We recall that this is an evolution of similar work [41, 47, 66]. Table 4 gives the results. As seen in the table, most of the initialization properties are indeed proved but proofs of the inductiveness property fail for all but the smallest example. This can be explained by the size of the corresponding SDP problems. For the initialization property, the largest block is a matrix of size  $(n + \frac{d}{2}) \times (n + \frac{d}{2})$  whereas for inductiveness it is of size  $(n + \frac{d \cdot d_\tau}{n}) \times (n + \frac{d \cdot d_\tau}{n})$ . This is too much<sup>14</sup> to perform heavy computations with exact rational arithmetic.

Although (13) usually has an empty interior, it is worth noting that this unfortunate property is due to the relaxation and is not intrinsic to the problem. Indeed, the loop body  $\tau$

<sup>13</sup> In practice,  $c < 10^{-3}$  when coefficients of  $p$  are of order of magnitude 1.

<sup>14</sup> For  $n = 2, d_\tau = 3$  and  $d = 8$ ,  $(n + \frac{d}{2}) = (6)_2 = 15$  whereas  $(n + \frac{d \cdot d_\tau}{n}) = (14)_2 = 91$ .

Table 4: Checking the candidate invariants with the implementation of MONNIAUX and CORBINEAU [54]. All times are in seconds, NS means that no proof is found, TO means timeout (900s) and MO out of memory (4GB).

	$d = 4$		$d = 6$		$d = 8$		$d = 10$	
	init	ind.	init	ind.	init	ind.	init	ind.
Example 4 ( $n = 2, d_\tau = 3$ )	1.43	NS	3.35	TO	19.80	MO	142.33	MO
Example 5 ( $n = 3, d_\tau = 2$ )	3.82	TO	142.49	MO	TO	MO	TO	MO
Example 6 ( $n = 4, d_\tau = 2$ )	32.20	TO	TO	MO	—	—	—	—
Example 7 ( $n = 2, d_\tau = 3$ )	1.48	NS	3.36	TO	18.36	MO	120.40	MO
Example 8 ( $n = 2, d_\tau = 2$ )	1.93	12.81	3.78	NS	26.29	TO	193.79	TO

Table 5: Checking the candidate invariants with the method of Section 5 (computing strictly feasible SDP solutions and verifying them). All times are in seconds. As seen in Section 2, counter-examples are easily found for Ex. 4,  $d = 4$  and 6 and Ex. 7,  $d = 4$ . No such counter-examples were found for the other unproved cases and it remains unknown whether they are actually inductive or not.

	$d = 4$		$d = 6$		$d = 8$		$d = 10$	
	init	ind.	init	ind.	init	ind.	init	ind.
Example 4 ( $n = 2, d_\tau = 3$ )	0.05	NS	0.07	NS	0.19	3.03	0.17	NS
Example 5 ( $n = 3, d_\tau = 2$ )	0.08	0.33	0.23	2.20	0.74	14.55	2.50	92.15
Example 6 ( $n = 4, d_\tau = 2$ )	0.22	1.52	1.26	38.94	—	—	—	—
Example 7 ( $n = 2, d_\tau = 3$ )	0.05	NS	0.07	0.85	0.19	3.32	0.17	NS
Example 8 ( $n = 2, d_\tau = 2$ )	0.05	0.13	0.07	NS	0.09	NS	0.15	NS

Table 6: Rechecking the proofs of Table 5 with VSDP [42, 46] (verifying given strictly feasible SDP solutions). All times are in seconds.

	$d = 4$		$d = 6$		$d = 8$		$d = 10$	
	init	ind.	init	ind.	init	ind.	init	ind.
Example 4 ( $n = 2, d_\tau = 3$ )	0.04	NS	0.06	NS	0.06	0.30	0.07	NS
Example 5 ( $n = 3, d_\tau = 2$ )	0.06	0.18	0.09	0.26	0.16	0.80	0.27	2.52
Example 6 ( $n = 4, d_\tau = 2$ )	0.10	0.30	0.27	1.11	—	—	—	—
Example 7 ( $n = 2, d_\tau = 3$ )	0.05	NS	0.05	0.15	0.06	0.25	0.07	NS
Example 8 ( $n = 2, d_\tau = 2$ )	0.04	0.07	0.03	NS	0.04	NS	0.05	NS

of the considered programs are usually strictly contractive, i.e., the image of the invariant  $\{\mathbf{x} \mid p(\mathbf{x}) \geq 0\}$  by  $\tau$  is included in its interior. When  $\tau$  is continuous, this means that any polynomial  $\tilde{p}$  close enough from  $p$  also defines an invariant  $\{\mathbf{x} \mid \tilde{p}(\mathbf{x}) \geq 0\}$ . In fact, the entailment checking problem (14) commonly leads to strictly feasible SDP problems. Thus, the method presented in Section 5.2 can be used to efficiently prove the soundness of a large part of the candidate invariants, as seen in Table 5. The time needed to compute the proofs (Table 5) is comparable to the time needed to synthesize the invariants (Table 2). Indeed, most of this time is spent running SDP solvers.

As seen in Table 6, these results are confirmed by VSDP [42, 46] when we provide it the SDP problems corresponding to (14) and the strictly feasible solutions we computed using SDP solvers. This again indicates that these numerical verification methods only induce a very small overhead compared to the time required to run SDP solvers.

*Implementation.* The SOS to SDP translation described in Section 3, as well as the validation method described in Section 5.2 have been implemented in our OCaml library OSDP. It offers

an interface to the SDP solvers Csdp [13], Mosek [55], SDPA [94] and SDPA-GMP [56] and is composed of 5 kloc of OCaml and 1 kloc of C (interfaces with SDP solvers and implementation of Theorem 3). It is available at <http://cavale.enseeiht.fr/osdp/>. Results from Tables 2 and 5 have been obtained thanks to a small static analyzer relying on the library. The analyzer fully automatically reads code such as the examples in Section 2 and outputs an invariant when it manages to synthesize and prove one. The user only needs to parameterize the degree of the expected invariant. The analyzer is composed of 2 kloc of OCaml<sup>15</sup>. It is available, along with all benchmarks, at <http://cavale.enseeiht.fr/validatingSDP2016/>. All computations were performed with the Mosek solver on a Xeon @ 2.67GHz.

## 7 Conclusion

Thus far, we have reviewed the use of SOS relaxations and numerical SDP solvers to solve polynomial problems arising in static analysis of programs. We presented some examples and experiments showing that, although erroneous results are often obtained from numerical solvers, rigorous proofs of soundness are possible using a-posteriori numerical verification solutions.

Moving forward, we wish to examine the application of our approach inside theorem provers and applications to hybrid systems, as well. Regarding theorem provers, a recent work demonstrated the integration into the proof assistant Coq [52] whereas it remains to look at SMT solvers<sup>16</sup>. In order to extend the scalability of the approach, it could be interesting to investigate further relaxations such as DSOS, mentioned in Section 3.2.3, or the use of sparse patterns.

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<sup>15</sup> But less than 80 loc are needed to express the SOS problems (13) and (14), call SDP solvers and validate the result, thanks to the OSDP library.

<sup>16</sup> Semidefinite programming has already been used in SMT solvers [59, 80] but the issue of soundness in case of unsatisfiability answers remains to be studied.

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